# SERIAL INTERFACE MANUAL 1/3 Octave Band Real-Time Analyzer SA-29/SA-30 

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## Outline

The $1 / 3$ octave real-time analyzer SA-29/SA-30 incorporates two serial interfaces, one using a RS-232-C connector and one using an optical link. When a computer is connected via one of these interfaces, it can be used to control settings and measurement operation and to receive measurement data for storage or further processing. High transfer rates and protocols for block transfer allow speedy communication.

This manual is divided into three sections covering the following topics.

- Connection to a computer

Here you will find information about connecting the SA- 29/SA-30 to the computer and how to set transfer parameters.

- Transfer principle and transfer procedure

This section describes the transfer principle and the procedure for sending commands and data.

- Commands and Response Data

This section describes the commands that can be sent from a computer to the SA-29/SA-30, and the data that are sent to the computer in response.

## Optical communication

The optical communication port of the SA-29/SA-30 uses a proprietary protocol that is based on the RS-232-C standard. The SA-29/SA-30 does not support the IrDA standard, but it is capable of communicating with infrared ports on computers that comply to IrDA specifications. However, if an IrDA driver is installed for the infrared port on the computer, data transfer with the SA-29/SA-30 will not function properly. Verify that a driver that sets up the infrared port for serial communication is installed on the computer.

## Connection to a Computer

## Using the RS-232-C interface

## 1-to-1 connection

Using a commercially available RS-232-C cable, make the connection as shown below. The cable should have a 9-pin D-sub connector on the end that connects to the SA-29/SA- 30 and a connector that fits the RS-232-C interface on the computer at the other end.


## 1-to-N connection

When connecting several SA-29/SA-30 units to a single computer, use the dedicated multi-channel interface adapter and connection cables, and make the connection as shown below.


SC-31: Multi-Channel Interface Adapter (available separately)

## Using the optical port

## 1-to-1 connection

Position the SA-29/SA-30 and the computer so that the optical ports face each other, as shown below. The two ports should not be further than 50 centimeters apart.


| Note |
| :---: |
| 1 -to-N connection is not possible. |

## Settings at the SA-29/SA-30

To enable communication, the communication port, transfer rate, and unit index must be set properly, as described below.

## Setting procedure

(1) Press the SETUP key on the SA-29/SA-30 to call up the top menu.
(2) Press the [I/O] touch-panel key to call up the input/output settings main menu.
(3) Press the [COMM.] touch-panel key to call up the communication parameters setting menu.
(4) Select the communication port. [SERIAL]: RS-232-C [OPTICAL]: optical port
(5) Select the transfer rate to match the setting made at the computer.
(6) Press the [CLOSE] touch-panel key to return to the input/output settings main menu.
(7) Press the [INDEX] touch-panel key to call up the index number setting menu.
(8) Use the numeric keys to enter the index number, and then press the [OK] key. In a 1-to-N configuration, specify a unique number that is not in use by any other unit in the system.
(9) Press the SETUP key once more to return to the measurement screen.

## Transfer Principle and Transfer Procedure

## Transfer Principle

| Communication port | RS-232C | Infrared port |
| :---: | :---: | :---: |
| Transfer rate | $9600 / 19200 / 38400 / 115200$ bps |  |
| Data word length | 8 bits |  |
| Stop bits | 1 |  |
| Parity | None |  |
| Flow control | RTS/CTS control | None |
| Format | 1 -to-N $(1 \leq \mathrm{N} \leq 16)$ | 1-to-1 |
| Receive timeout | 5 seconds |  |
| Error correction method | Packet resend (max. 3 times) |  |
| Max. packet size | 1024 bytes |  |
| Transmission | Half-duplex |  |
| Protocol | Rion-specific packet transfer |  |

## Remote Mode/Local Mode

- Local mode

In this mode, the SA-29/SA-30 can be operated by its own command keys or the supplied infrared remote control. Communication is possible also in local mode.

- Remote mode

In this mode, the SA-29/SA-30 is operated by commands received from the computer. The command keys or the supplied infrared remote control are inactive.

- Switching between local mode and remote mode

To switch from local mode to remote mode, the RMT command can be used.
To switch from remote mode to local mode, the RMT command can be used, or the ENTER key on the SA-29/SA-30 can be pressed.

## Transfer Data Format

Between the host computer and the SA-29/SA-30, the following codes and messages are exchanged.

- Data link message
- Information message
- Positive acknowledge code
- Negative acknowledge code
- Link cut code


## Data link message

This message packet serves to specify the communication partner. It has a fixed length of 6 bytes.

| DLE <br> $(10 \mathrm{~h})$ EOT <br> $(04 \mathrm{~h})$ INDEX DLE <br> $(10 \mathrm{~h})$ ENQ <br> $(05 \mathrm{~h})$${ }^{1 \text { byte }} 1$ byte 2 byte |
| :---: |

## INDEX

This is the index number assigned to the SA-29/SA-30 unit. It is specified in hexadecimal notation with two digits. "00" means the host and "FF" means all stations.

| Actual index number | INDEX notation |
| :---: | :---: |
| Host | "00" |
| 1 | $" 01 "$ |
| 2 | $" 02 "$ |
| 3 | $" 03 "$ |
| 4 | $" 04 "$ |
| 5 | $" 05 "$ |
| 6 | $" 06 "$ |
| 7 | $" 07 "$ |
| 8 | $" 08 "$ |
| 9 | $" 09 "$ |
| 10 | $" 0 \mathrm{~A} "$ |
| 11 | $" 0 \mathrm{~B} "$ |
| 12 | $" 0 \mathrm{C} "$ |
| 13 | $" 0 \mathrm{D} "$ |
| 14 | $" 0 \mathrm{E} "$ |
| 15 | $" 0 \mathrm{~F} "$ |
| 16 | $" 10 "$ |
| All stations | "FF" |

## Information message

This message packet contains commands from the host and response data from the SA-29/SA-30. Its length is variable, with a maximum of 1030 bytes (the DATA part varies in length). In a packet followed by other packets, BCC is preceded by ETB. In the last packet, BCC is preceded by ETX.

Packet followed by other packets

| DLE <br> $(10 \mathrm{~h})$ | STX <br> $(02 \mathrm{~h})$ | DATA | DLE <br> $(10 \mathrm{~h})$ | ETB <br> $(17 \mathrm{~h})$ | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 byte 1 byte | Max. 1024 bytes | 1 byte | 1 byte | 2 byte |  |

Last packet

| DLE <br> $(10 \mathrm{~h})$ | STX <br> $(02 \mathrm{~h})$ | DATA | DLE <br> $(10 \mathrm{~h})$ | ETX <br> $(03 \mathrm{~h})$ | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | $\mathrm{l}^{1 \text { byte }} 1$ byte

## DATA

The body of the information message. Length is variable, with a maximum of 1024 bytes. The packet can contain either ASCII or binary codes. DLE in binary data is converted to DLE+DLE.

## BCC

Block check code used for checksum processing. The checksum code contains the lower 16-bit of adding an ASCII code to each byte. The data from the start of the DATA part to ETB or ETX are covered by checksum processing. The processed 16-bit (2-byte) checksum code is output in order of lower byte and upper byte. Commands from the host can be any 2-byte character (because the SA-29/SA-30 does not implement this check).

## Positive acknowledge code

When a data link has been successfully established and when a received infor-

| DLE <br> $(10 \mathrm{~h})$ | ACK <br> $(06 \mathrm{~h})$ |
| :---: | :---: |
| 1 byte 1 byte |  |

mation message is correct, the receiver returns this 2-byte code to the sender.

## Negative acknowledge code

When a received information message is incorrect (block check code error, data

| DLE <br> $(10 \mathrm{~h})$ | NAK <br> $(15 \mathrm{~h})$ |
| :---: | :---: |
| 1 byte $\quad 1$ byte |  |

size exceeded), the receiver returns this 2-byte code to the sender.

## Link cut code

When the host switches to a different station or terminates communication, or when the SA-29/SA-30 abandons communication due to timeout or maximum retry count, this 2-byte code is sent.

| DLE <br> $(10 \mathrm{~h})$ | EOT <br> $(04 \mathrm{~h})$ |
| :---: | :---: |
| 1 byte | 1 byte |

## Transfer Procedure

This section describes the operation sequence that is used to transfer the data described in the "Transfer Data Format" section.
(1) Establish link

This is the stage where the host specifies the SA-29/SA-30 units with which to communicate. The step is necessary also for 1-to-1 communication with a single SA-29/SA-30 unit. The index number of the SA-29/SA-30 (set with the menu on the unit itself) is specified. After establishing the link, any communication with other SA-29/SA-30 units that were not specified is disregarded until the link is terminated. Once a link with a SA-29/SA-30 unit has been established, the steps for cutting and reestablishing the link can be omitted, allowing consecutive command transmission and data reception (section framed by a dotted line in the illustration).
(2) Command send and acknowledge

The host sends one or several command messages. If the command is a command that requests data, the SA-29/SA-30 returns an acknowledge message and waits for a response from the host. If this response is not received within 5 seconds, the SA-29/SA-30 times out and cuts the link.
(3) Cut link

The cut link command (DLE+EOT) terminates the communication link with a SA-29/SA-30 unit. It is used by the host after data transfer is completed, and it can be used by either side in case of a block error or timeout.

| Note |
| :--- |
| When the link is established by specifying "FF" (all SA- 29/SA-30 |
| units), there will be no response whatsoever from the individual |
| SA-29/SA-30 units. There will be no DLE+ACK response to data |
| confirm messages and command messages. (This is because the |
| host would not be able to identify the SA-29/SA-30 unit from |
| which the response was sent.) The host cannot send a request |
| command to all stations. If such a command is sent, it will be dis- |
| regarded. |


| Note |
| :--- |
| A correct BCC (block check code) is appended to all messages <br> sent from a SA-29/SA-30 unit. The host can use these to test the <br> validity of received messages. The SA- 29/SA-30 disregards the <br> BCC contents of any message it receives. The BCC from the host <br> therefore need not be correct. It should contain of an arbitrarily <br> decided 2- byte code (for example "00"). However, the BCC may <br> not be omitted. |
| Note |
| The DLE code in the DATA section of response messages from <br> the SA-29/SA-30 is converted to DLE+DLE for sending. There- <br> fore the length of the DATA section may reach 1025 bytes. At the <br> host side, any occurrence of DLE+DLE in the received DATA <br> section should be decoded to a 1-byte DLE. |

- Normal sequence

The area within the dotted line allows for consecutive simplified communication between SA-29/SA-30 and host while the link is maintained.


- Error sequence (block receive error)

When a message received by the SA-29/SA-30 from the host is incorrect (block check code error, block length exceeded), a negative acknowledge message is returned up to 3 times. At the 4th time, the link is cut.


- Error sequence (resend request exceeded)

When the SA-29/SA-30 receives a negative acknowledge response from the host, it resends the same data up to 3 times. At the 4th time, the link is cut.


## - Error sequence (timeout)

When the SA-29/SA-30 has sent a response message and receives nothing from the host for 5 seconds, it times out and cuts the link.


## Commands and Response Data

This section lists the actual contents of the DATA section of information messages mentioned in the section "Transfer Data Format".

Command: Information message sent from host to SA-29/SA- 30
Response data: Information message sent from SA-29/SA-30 to host in response to a command

## Command Types

- Setting command

This type of command is used by the host to change settings and to control operation of the SA-29/SA-30.

- Request command

This type of command is sent to the SA-29/SA-30 to obtain setting and status information or measurement data. The command is terminated by a "?".

## Command Format

Commands used by the SA-29/SA-30 consist of the 3-byte command name (using letters A through Z) followed by one or several parameters. A parameter can consist of numerals "0" - "9", "?", "\#", or "." (decimal point).

The command name and the parameter should be separated by a space (20h).
OK: SRT 1
OK: SRT?
NG: SRT1 (no space)
NG: SRT? (no space)

When there are several parameters, a space (20h) should be used as separator.
OK: MST 10
NG: MST 10 (no space)
NG: MST 1,0 (comma used as separator)

Using a "\#" as parameter specifies that the current value of the parameter should be maintained.
<Example>
MST 10 \#
Processing time for time measurement mode is set to 10 and the current unit is maintained.

## Response Data and Format

Response data are setup information data or measurement data sent from the SA-29/SA-30 in response to a command. The first item in response data is the command error code (see next page). When this is other than "0" (normal), no further response data are sent. When there are multiple response data, a comma is used as separator.

## <Example>

Response to the command "SRT ?" (processing status request): 0,4
Initial " 0 " indicates that command was processed normally. "4" indicates current processing status (processing completion standby)

## Note

Regarding the format of binary response data, see the section "Response to Measurement Data Request Commands".

## Command Error Handling

When the SA-29/SA-30 receives a command from the host, it sets the command error code. The host can check the command error code as follows.

Result of a setting command
Use the "EST ?" command. This command will return the command error code of the immediately preceding command.

Result of a request command
The SA-29/SA-30 appends the command error code to the beginning of the response data. When this is other than " 0 " (normal), no further response data are sent.

| Note |
| :--- |
| When the link is established for all stations (index |
| number FFh), the SA-29/SA-30 will not return any- |
| thing to the host. The above described methods for |
| checking the command error code therefore do not |
| work. You must link to individual units to check for |
| command errors. |

## Command error codes

0 : Command was executed normally.
2-4: Invalid command name
5: Setting command parameter is out of range.
6: Command cannot be executed. Parameter is out of range, or current operation status does not allow execution.
7: Request command parameter is out of range.
11: Command cannot be executed because unit is in current mode.
12: Command cannot be executed because unit is in recall mode.
13: Command cannot be executed because processing is in progress.
14: Command cannot be executed because printing is in progress.

## Command Description Conventions

Command parameters are denoted as "p1", "p2" etc., with the numeral indicating the number of the parameter. The parameter of request commands ("?") is shown as is.

| Note |
| :--- |
| Indications such as "May not be used if ..." or "May |
| not be used if p1 value is ..." should be followed (do |
| not send the command in such cases). The same ap- |
| plies to instructions such as "Specify ... for p1 when |
| using SA-29" (do not make other settings in such |
| cases). Otherwise a command error will occur, or an |
| unexpected setting will be established without warn- |
| ing. Specified parameters may not be omitted. Al- |
| ways add the specified number of parameters. |

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## Command Description

## Measurement progress control commands

## SRT p1 Start/stop processing

p1: Processing status
0: Start processing
1: Stop processing

- In current mode, " 1 " starts current processing. In recall mode, " 1 " starts recall processing.
- In recall mode, " 0 " may not be specified.
- If " 0 " is specified during store, the store operation will be stopped.


## SRT ? Get processing status

Response: err,p1
p1: Processing status
0 : Processing stopped, trigger disabled
1: Processing stopped, trigger enabled
2: Trigger standby
3: Delay time elapse standby
4: Processing in progress

- May not be used in recall mode.


## PSE p1 Enable/disable pause

p1: Pause status
0: Disable pause
1: Enable pause

- May not be used in recall mode.


## PSE ? Get pause status

Response: err,p1
p1: Pause status
0 : Pause disabled
1: Pause enabled

- May not be used in recall mode.


## STO p1 Start/stop store

p1:
Store status
0 : Store is stopped
1: Store in progress

- May not be used in the following cases:
- In recall mode
- During differential processing/overlay \& differential processing display
- In level measurement mode when statistical values (L1 - L99) are included as store targets


## STO ? Get store status

Response: err,p1
p1: $\quad$ Store status
0: Store stopped
1: Store in progress

- May not be used in recall mode.


## Measurement parameter commands

## INP p1 p2 Make input signal setting

p1: $\quad$ Channel A input signal
p2: $\quad$ Channel B input signal
1: Preamp input
2: Direct input
\#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- For SA-29, specify "\#" for p2. "1" or "2" will result in an error.

INP ? Get input signal setting
Response: err,p1,p2
p1: $\quad$ Channel A input signal
p2: Channel B input signal
1: Preamp input
2: Direct input

- For SA-29, the p2 value is undefined.


## BAI p1 p2 Make microphone bias setting

p1: Microphone bias
0: Bias OFF
1: Bias ON
\#: Keep current setting
p2: Preamp gain
0: 0 dB
1: +20 dB
\#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode


## BAI ? Get microphone bias setting

Response: err,p1,p2
p1: Microphone bias
0: Bias OFF
1: Bias ON
p2: Preamp gain
0: 0 dB
1: +20 dB

RNG p1 p2 Make level range setting
p1: $\quad$ Channel A level range
p2: $\quad$ Channel B level range
0: -40 dB $\quad 1:-30 \mathrm{~dB} \quad 2:-20 \mathrm{~dB}$
3: -10 dB
4: 0 dB
5: 10 dB
6: $20 \mathrm{~dB} \quad$ \#: Keep current setting

- May not be used in the following cases:
- During processing/store
- During overlay/differential processing/overlay \& differential processing display
- In recall mode
- For SA-29, specify "\#" for p2.

RNG ? Get level range setting
Response: err,p1,p2
p1: Channel A level range
p2: $\quad$ Channel B level range
0: $-40 \mathrm{~dB} \quad 1:-30 \mathrm{~dB} \quad 2:-20 \mathrm{~dB}$
3: $-10 \mathrm{~dB} \quad$ 4: $0 \mathrm{~dB} \quad$ 5: 10 dB
6: 20 dB

- For SA-29, the p 2 value is undefined.


## TMC p1 p2 Make time constant setting

p1: Channel A time constant
p2: $\quad$ Channel B time constant
$0: 1 \mathrm{~ms} \quad 1: 10 \mathrm{~ms} \quad 2: 35 \mathrm{~ms}$
3: $125 \mathrm{~ms} \quad$ 4: $630 \mathrm{~ms} \quad$ 5: 1 s
6: $10 \mathrm{~s} \quad$ \#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- For SA-29, specify "\#" for p2.

TMC ?
Get time constant setting
Response: err,p1,p2
p1: $\quad$ Channel A time constant
p2: $\quad$ Channel B time constant
$0: 1 \mathrm{~ms} \quad 1: 10 \mathrm{~ms} \quad 2: 35 \mathrm{~ms}$

3: $125 \mathrm{~ms} \quad$ 4: $630 \mathrm{~ms} \quad$ 5: 1 s
6: 10 s

- For SA-29, the p2 value is undefined.


## WGT p1 p2 Make analog frequency weighting setting

p1: Channel A analog weighting
p2: $\quad$ Channel B analog weighting
0: FLAT 1: A 2: C
3: Lvz \#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- For SA-29, specify "\#" for p2.


## WGT ? Get analog frequency weighting setting

Response: err,p1,p2
p1: $\quad$ Channel A analog weighting
p2: $\quad$ Channel B analog weighting
0: FLAT 1: A 2: C
3: Lvz

- For SA-29, p2 value is undefined.


## CWT p1 p2 Make digital weighting setting

p1: $\quad$ Channel A digital weighting
p2: $\quad$ Channel $B$ digital weighting
0: PFF
1: A (MID)
2: C (MID)
3: Lvz (LOW 1)
4: Lvxy (LOW 1)
5: Lhnd (LOW 2)
6: Lcom (LOW 1)
7: USER (active band when specification is made)
\#: Keep current setting

- Before using this command, use the BND command to select the analysis band denoted in brackets.
- May not be used in the following cases:
- During processing/store
- In recall mode
- For SA-29, specify "\#" for p2.


## CWT? Get digital weighting setting

Response: err,p1,p2
p1: $\quad$ Channel A digital weighting
p2: $\quad$ Channel B digital weighting
0: PFF 1: A 2: C 3: Lvz

4: Lvxy 5: Lhnd 6: Lcom 7: USER

- In recall mode, the digital weighting used when the data were stored is used.
- For SA-29, p2 value is undefined.


## BND p1 p2 Make analysis band setting

p1: Channel A analysis band
0: LOW 1 1: LOW 2 2: MID
3: HIGH \#: Keep current setting
p2: $\quad$ Channel B analysis band
0: LOW 1 1: LOW 2
2: MID \#: Keep current setting

- May not be used in the following cases:
- During processing/store
- During overlay/differential processing/overlay \& differential processing display
- In recall mode
- If A \& B Ch analysis mode is currently selected, "3" may not be specified for p 1 .
- For SA-29, specify "\#" for p2.


## BND ? Get analysis band setting

Response: err,p1,p2
p1: $\quad$ Channel A analysis band
p2: $\quad$ Channel B analysis band
0: LOW 1 1: LOW 2 2: MID
3: HIGH

- For SA-29, p2 value is undefined.


## WID p1 Make analysis bandwidth setting

p1: Analysis bandwidth
0 : $1 / 1$ octave analysis
1: $1 / 3$ octave analysis
2: Top $1 / 1$, bottom $1 / 3$ octave analysis
3: Top $1 / 3$, bottom $1 / 1$ octave analysis

- May not be used in the following cases:
- During processing/store
- During overlay/differential processing/overlay \& differential processing display
- In recall mode
- For SA-29, "3" cannot be specified.
- During channel A or channel B analysis, "3" may not be specified.


## WID ? <br> Get analysis bandwidth setting

Response: err,p1
p1: Analysis bandwidth
0 : $1 / 1$ octave analysis
1: $1 / 3$ octave analysis
2: Top $1 / 1$, bottom $1 / 3$ octave analysis
3: Top $1 / 3$, bottom $1 / 1$ octave analysis

## CHN p1 Make analysis channel mode setting

p1: Analysis channel mode
0: Channel A
1: Channel B
2: Channels A \& B

- May not be used in the following cases:
- With SA-29
- During processing/store
- During overlay/differential processing/overlay \& differential processing display
- In recall mode
- When HIGH is selected for channel A, "2" may not be specified for p1.


## CHN ? Get analysis channel mode setting

Response: err,p1
p1: Analysis channel mode
0: Channel A
1: Channel B
2: Channels A \& B

- May not be used with SA-29.

MAX p1 Make maximum/minimum value hold type setting
p1: Maximum/minimum value hold type
0: AP hold
1: Band hold

- May not be used in the following cases:
- During processing/store
- In recall mode


## MAX ? Get maximum/minimum value hold type setting

Response: err,p1
p1: Maximum/minimum value hold type
0: AP hold
1: Band hold

## DLT p1 Get delay time setting

p1 Delay time
0 (no delay) - 10 (seconds), in 1 -second units

- May not be used in the following cases:
- During processing/store
- In recall mode


## DLT ? Get delay time setting

Response: err,p1
0 (no delay) - 10 (seconds), in 1 -second units

## MSR p1 Make measurement mode setting

p1 Measurement mode
0 : Time measurement mode
1: Level measurement mode

- May not be used in the following cases:
- During processing/store
- In recall mode


## MSR ? Get measurement mode setting

Response: err,p1
p1 Measurement mode
0 : Time measurement mode
1: Level measurement mode

MST p1 p2 Make measurement time setting for time measurement mode
p1: $\quad$ Measurement time value
0-99
\#: Keep current setting
p2: Measurement time unit
0 : hours
1: minutes
2: seconds
\#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- Setting example

MST 101
Sets measurement time to 10 minutes.

## MST ? Get measurement time setting for time measurement mode

Response: err,p1,p2
p1: Measurement time value
0-99
p2: $\quad$ Measurement time unit
0 : hours 1: minutes 2: seconds

- The information returned for this command is the set measurement time. For the actual elapsed processing time, use the LTI command.
- Example

0,10,1
Measurement time is set to 10 minutes.

## LTI ? Get elapsed processing time

Response: err,p1,p2,p3,p4
p1: $\quad$ Elapsed processing time, hours
p2: $\quad$ Elapsed processing time, minutes
p3: Elapsed processing time, seconds
p4: Elapsed processing time, milliseconds

- As opposed to the MST command which gets the set processing time, the LTI command gets the actual elapsed processing time. (If the measurement was interrupted halfway, the set processing time and the actual processing time will be different.)
- When current mode is selected and processing is in progress, the elapsed time from the start of processing until the point when the command is received will be obtained.
- When current mode is selected and processing is not in progress, the actual processing time of the previous measurement will be obtained.
- When recall mode is selected and auto store data are being displayed, the actual processing time of the last address data will be obtained.
- When recall mode is selected and manual data are being displayed, the actual processing time of the data will be obtained.


## Example

$0,0,12,4,350$
Processing time is 0 hours, 12 minutes, 4 seconds, 350 milliseconds.

## MSL p1 p2 p3 Make measurement parameter setting for level measurement mode

p1: $\quad$ Channel in which level is monitored
0: Channel A
1: Channel B
\#: Keep current setting
p2: $\quad$ Threshold level
$0-80(\mathrm{~dB})$ in $1-\mathrm{dB}$ steps
\#: Keep current setting
Specified as value below full-scale.
p3: Duration time
0-10 (seconds) in 1 -second steps
\#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- For SA-29, specify "0" for p1.


## MSL ? Get measurement parameter setting for level measurement mode

Response: err,p1,p2,p3
p1: Channel in which level is monitored
0: Channel A
1: Channel B
p2: Threshold level
0-80 (dB)
Specified as value below full-scale.
p3: Duration time
0-10 (seconds)

- For SA-29, p1 value is undefined.


## TRG p1 p2 Make trigger type and repeat mode setting

p1: Trigger type
0 : Trigger OFF
1: Level trigger
2: Time trigger
3: Noise trigger
4: External trigger
\#: Keep current setting
p2: Repeat mode
0: OFF
1: ON
\#: Keep current setting

- When the setting of p 1 is other than 0 , the trigger is ON.
- May not be used in the following cases:
- During processing/store
- In recall mode


## TRG ? <br> Get trigger type and repeat mode setting

Response: err,p1,p2
p1: Trigger type
0 : Trigger OFF
1: Level trigger
2: Time trigger
3: Noise trigger
4: External trigger
p2: Repeat mode
0: OFF
1: ON

## TRL p1 p2 p3 Make level trigger setting

p1: Trigger channel
0: Channel A
1: Channel B
\#: Keep current setting
p2: $\quad$ Trigger level
$0-80(\mathrm{~dB})$ in $1-\mathrm{dB}$ steps
\#: Keep current setting
Specified as value below full-scale.
p3: Trigger slope
$0:+($ trigger activated when signal level exceeds trigger level)
1:- (trigger activated when signal level falls below trigger level)

- May not be used in the following cases:
- During processing/store
- In recall mode
- For SA-29, specify "\#" for p1.


## TRL ? Get level trigger setting

Response: err,p1,p2,p3
$\mathrm{p} 1: \quad$ Trigger channel
0: Channel A
1: Channel B
p2: Trigger level
0-80 (dB)
p3: Trigger slope
$0:+($ Activate trigger when signal level exceeds trigger level)
1: - (Activate trigger when signal level falls below trigger level)

- For SA-29, p1 value is undefined.


## TRN p1 Make noise trigger setting

p1: $\quad$ Noise trigger condition
0 : Activate trigger at ON edge of noise
1: Activate trigger at OFF edge of noise

- May not be used in the following cases:
- During processing/store
- In recall mode


## TRN ? Get noise trigger setting

Response: err,p1
p1: $\quad$ Noise trigger condition
0 : Activate trigger at ON edge of noise
1: Activate trigger at OFF edge of noise

## TRT p1 p2 p3 Make time trigger setting

$\mathrm{p} 1: \quad$ Trigger time setting (hours)
0-23 (24-hour notation, 1-hour steps)
\#: Keep current setting
$\mathrm{p} 2: \quad$ Trigger time setting (minutes)
0-59 (1-minute steps)
\#: Keep current setting
p3: Trigger repeat period value
0-99 (1-value steps)
\#: Keep current setting
p4: $\quad$ Trigger repeat period unit
0 : hours 1 : minutes
\#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- To enable repeat period setting, set repeat mode to ON with TRG command.
- Setting example

TRT 150201
Processing starts at 3 p.m. with a 20 -minute period.

## TRT ? Get time trigger setting

Response: err,p1,p2,p3,p4
$\mathrm{p} 1: \quad$ Trigger time setting (hours)
0-23 (24-hour notation, 1-hour steps)
$\mathrm{p} 2: \quad$ Trigger time setting (minutes)
0-59 (1-minute steps)
p3: $\quad$ Trigger repeat period value
0-99 (1-value steps)
$\mathrm{p} 4: \quad$ Trigger repeat period unit
0 : hours
1: minutes

## STT p1,p2,p3,p4,p5,p6 Make current processing type setting

p1-p6

| 0: None | 2: Lave | 3: Lsum | 4: | Lmax |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 5: Lmin | 6: | L1 | 7: | L5 | 8: |
| L10 |  |  |  |  |  |
| 9: | L50 | 10: | L90 | $11:$ | L95 |
| $12:$ | L99 |  |  |  |  |

- May not be used in the following cases:
- During processing/store
- In recall mode
- When selecting fewer than six processing types, set the remaining parameters to "0".
- Parameters may not be set to "1".

OK: STT 2345810 (six processing types are specified)
OK: STT 234500 (four processing types are specified)
NG: STT 2345 (too few parameters)

- Regardless of the order the parameters were specified, the unit sorts them in ascending order. Therefore the two commands listed below will have the same effect.

STT 234567
STT 765432

## STT ? Get current processing type setting

Response: err,p1,p2,p3,p4,p5,p6

| 0: None | 2: Lave | 3: Lsum | 4: Lmax |  |  |
| :--- | :--- | ---: | ---: | ---: | :--- |
| 5: Lmin | 6: | L1 | 7: | L5 | 8: |
| L10 |  |  |  |  |  |
| 9: L50 | 10: | L90 | $11:$ | L95 | $12:$ |

- Output is sorted in ascending order, starting from parameter p1. When there are fewer than six processing types, output starts from p 1 and remaining empty parameters will be " 0 ".


## Display commands

## OPE p1 Make display processing mode setting

p1: Display processing mode
0: Lp 1: 1st processing item
2: 2nd processing item 3: 3rd processing item
4: 4th processing item 5: 5th processing item
6: 6th processing item 7: all processing items

- 1-6 refer to processing items that are obtained by the STT request command, with " 1 " corresponding to p 1 , " 2 " corresponding to p 2 , etc.
- "7" specifies the ALL display.
- If the value of a STT command parameter was " 0 ", the corresponding item cannot be specified.
- In the following cases, "7" may not be specified for p 1 :
- During overlay/differential processing/overlay \& differential processing display
- During level/time display and bar graph \& level/time display


## OPE ? Get display processing mode setting

Response: err,p1
p1: $\quad$ Display processing mode
0: Lp
1: 1st processing item
2: 2nd processing item
3: 3rd processing item
4: 4th processing item
5: 5th processing item
6: 6th processing item
7: all processing items

- 1-6 refer to processing items that are obtained by the STT request command, with " 1 " corresponding to $\mathrm{p} 1,2 "$ corresponding to p 2 , etc.
- "7" specifies the ALL display.


## GRP p1 Make display type setting

p1: Display type
0: Bar graph display
1: Numeric display
2: Level/time display
3: Bar graph \& numeric display
4: Bar graph \& level/time display

- When the SA-30 is set to A\&B ch analysis, the value of p1 may not be "3" or "4".
- In the following cases, " 2 " and "4" may not be specified:
- During overlay/differential processing/overlay \& differential processing display
- During "ALL" display
- During recall of manual store data

GRP ? Get display type setting
Response: err,p1
p1: Display type
0: Bar graph display
1: Numeric display
2: Level/time display
3: Bar graph \& numeric display
4: Bar graph \& level/time display

## LVT p1 p2 p3 Make level/time display parameter setting

p1: $\quad$ Display frequency for top screen
p2: Display frequency for bottom screen
0-11 when $1 / 1$ octave, $0-33$ when $1 / 3$ octave
(For information on numbers and frequencies, please refer to the tables on pages 63 and 64.)
\#: Keep current setting
p3: Time span (in current mode)
1: 25 s
2: 50 s
4: 100 s
8: 200 s
16: 400 s
32: 800 s
\#: Keep current setting
Compression ratio (recall mode)
1: $1 / 1$
2: $1 / 2$
4: $1 / 4$
8: $1 / 8$

16: $1 / 16$
32: $1 / 32$
\#: Keep current setting

- For display frequency, APW cannot be specified.
- In current mode, specify "\#" for p1 and p2.


## LVT ? Get level/time display parameter setting

Response: err,p1,p2,p3
$\mathrm{p} 1: \quad$ Display frequency for top screen
p2: Display frequency for bottom screen
0-11 when $1 / 1$ octave, $0-33$ when $1 / 3$ octave
(For information on numbers and frequencies, please refer to the tables on pages 63 and 64.)
p3: Time span (in current mode)

| 1: 25 s | 2: 50 s | 4: 100 s | 8: 200 s |
| :---: | :---: | :---: | :---: |
| 16: 400 s | 32: 800 s |  |  |
| Compression ratio (recall mode) |  |  |  |
| 1: $1 / 1$ | 2: 1/2 | 4: 1/4 | 8: 1/8 |
| 16: $1 / 16$ | 32: $1 / 32$ |  |  |

## OLY p1 p2 Make overlay display parameter setting

p1: Overlay display mode
0: OFF
1: Overlay display
2: Differential processing display
3: Top screen overlay, bottom screen differential display
\#: Keep current setting
p2: Overlay data
1: Back layer buffer data
2: Bottom screen
\#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- During level/time display and bar graph \& level/time display
- With overlay data using a different analysis band setting
- During "ALL" display
- If there are no data stored in the back layer buffer, p2 may not be set to "1".
- If the original number of screens is $1, \mathrm{p} 2$ may not be set to " 2 ".


## OLY ? Get overlay display parameter setting

Response: err,p1,p2
p1: Overlay display mode
0 : OFF
1: Overlay display
2: Differential processing display
3: Top screen overlay, bottom screen differential display
p2: Overlay data
1: Back layer buffer data
2: Bottom screen

## REF p1 Make level conversion mode setting

p1: Level conversion mode
0: OFF
1: ON

- May not be used in the following cases:
- During processing/store
- In recall mode
- During overlay/differential processing/overlay \& differential processing display


## REF ? Get level conversion mode setting

Response: err,p1
p1: Level conversion mode
0: OFF
1: ON

## REV p1 p2 p3 p4 p5 Make level conversion value setting

p1: Selected channel
0: Channel A
1: Channel B
p2: Pre-conversion value
Real number with 4 effective digits
\#: Keep current setting
When unit is dB: $\quad-120.0$ to120.0
When unit is not dB: -999.9 to 999.9
p3: Pre-conversion unit
0 : dB
1: Vrms
2: mVrms
\#: Keep current setting
p4: Post-conversion value
Real number with 4 effective digits
\#: Keep current setting
When unit is dB : -120.0 to 120.0
When unit is not dB: -999.9 to 999.9
p5: Post-conversion unit
0: dB 1: Vrms 2: mVrms
3: $\mathrm{mm} \quad 4: \mathrm{m} / \mathrm{s} \quad 5: \mathrm{m} / \mathrm{s}^{2}$
6: G \#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- During overlay/differential processing/overlay \& differential processing display


## REV p1 ? Get level conversion value setting

p1: $\quad$ Selected channel
0: Channel A 1: Channel B
Response: err,p2,p3,p4,p5
p2: $\quad$ Pre-conversion value (to first decimal digit)
p3: Pre-conversion unit
$0: \mathrm{dB}$
1: Vrms
2: mVrms
p 4 : Post-conversion value (to first decimal digit)
p5: Post-conversion unit

| 0: dB | $1: V r m s$ | $2: \mathrm{mVrms}$ |
| :--- | :--- | :--- |
| 3: mm | $4: \mathrm{m} / \mathrm{s}$ | $5: \mathrm{m} / \mathrm{s}^{2}$ |
| 6: G |  |  |

- For SA-29, specify "0" for p1.


## LVS p1 p2 Make level shift amount setting

p1: $\quad$ Channel A level shift amount
p2: $\quad$ Channel B level shift amount -120 to $120(\mathrm{~dB})$ in $10-\mathrm{dB}$ steps
\#: Keep current setting

- May not be used in the following cases:
- During processing/store
- In recall mode
- During overlay/differential processing/overlay \& differential processing display
- For SA-29, specify "0" for p2.


## LVS ? Get level shift amount setting

Response: err,p1,p2
p1: Channel A level shift amount
p2: $\quad$ Channel B level shift amount
-120 to $120(\mathrm{~dB})$ in $10-\mathrm{dB}$ steps

- For SA-29, p2 value is undefined.

BWT p1 Make band frequency digital weighting display mode setting
p1: $\quad$ Digital weighting value display for each frequency band
0: Didable
1: Enable

- May not be used in the following cases:
- During processing/store
- In recall mode


## BWT ? Get band frequency digital weighting display mode setting

Response: err,p1
p1: $\quad$ Digital weighting value display for each frequency band
0 : Disable
1: Enable

## Memory commands

## RCL p1 Make processing mode setting

p1: Processing mode
0 : Current mode
1: Recall mode

- May not be used in the following case:
- During processing/store


## RCL ? Get processing mode setting

Response: err,p1
p1: Processing mode
0 : Current mode
1: Recall mode

SMD p1 Make memory block setting
p1: Memory block
0: Auto store block
1: Manual store block

- In current mode, setting the p1 value to " 0 " causes auto store, and setting it to "1" causes manual store.
- In recall mode, the command specifies the memory block for recalling data.
- May not be used in the following case:
- During processing/store

SMD ? Get memory block setting
Response: err,p1
p1: Memory block
0: Auto store block
1: Manual store block

## ADR p1 Make memory address setting

p1: Memory address

- May not be used in current mode when auto store is carried out.
- In current mode, when manual store is carried out, the command specifies the next address for storing data.
- In recall mode, the command specifies the data address to be recalled.


## ADR ? Get memory address setting

Response: err,p1
p1: Memory address

- May not be used in current mode when auto store is carried out.
- In current mode, when manual store is carried out, the command specifies the next address for storing data.
- In recall mode, the command specifies the data address being recalled. During recall processing display, the command returns the start address of the recall processing range.


## AUT p1 p2 Make auto store setting

p1: Instantaneous value store period
1-9 (ms) in 1-ms steps
10-1000 (ms) in 10-ms steps
\#: Keep current setting
p2: Auto store count
0 : maximum (see auto store maximum count table)
1 - (maximum, in 1-unit steps)
\#: Keep current setting

- If the value of p2 exceeds the possible maximum, the maximum is automatically selected.
- May not be used during processing/store


## AUT ? Get auto store setting

Response: err,p1,p2
$\mathrm{p} 1: \quad$ Instantaneous value store period
1-9(ms) in 1-ms steps
10-1000 (ms) in $10-\mathrm{ms}$ steps
p2: Auto store count
0 : maximum (see auto store maximum count table)
1 - (maximum, in 1-unit steps)

## RCC p1 p2 p3 Make recall processing parameter setting

p1: Recall processing type
0: OFF 1: Pave 2: Psum 3: P

4: Mean
5: L1
6: L5
7: L10
8: L50
9: L90
10: L95
11: L99
12: Reverb \#: Keep current setting
p2: Processing start address
p3: Processing end address
1 - end of stored address range
\#: Keep current setting

- The value of p 3 must be higher than p 2 .
- May not in current mode.
- For manual store data, the range that satisfies the processing conditions is processed.
- In the following cases, p1 may not be "12":
- During bar graph display, numeric display, bar graph \& numeric display
- For manual store data
- For data other than instantaneous value data
- For level measurement mode data
- During level/time display and bar graph \& level/time display, the processing range is compressed and only intermediate values can be obtained. The specified address range therefore is automatically ad-

Response: err,p1,p2,p3
p1: Recall processing type

| 0: | OFF | 1: Pave | 2: | Psum | 3: |
| :--- | :--- | :--- | ---: | :--- | :--- |
| 4: | Mean | 5: | L1 | 6: | L5 |
| 8: | L50 | 9: | L90 | 10: | L95 |
| L10 |  |  |  |  |  |
| 11: | L99 |  |  |  |  |

12: Reverb
p2: Processing start address
p3: Processing end address 1 - end of stored address range

- During level/time display and bar graph \& level/time display, the processing address range is automatically adjusted according to the compression ratio. The address range may therefore be different from the specified setting.


## System setting commands

UWT p1 p2 p3 ... p34 Make user weighting data setting
$\mathrm{p} 1: \quad$ Band in which weighting is applied
0: LOW 1 1: LOW 2
2: MID 3: HIGH
p2: $\quad$ Band number 1 compensation value (weighting data)
p3: Band number 2 compensation value (weighting data)
p34: Band number 34 compensation value (weighting data) -120.0 to $120.0(\mathrm{~dB})$ in $0.1-\mathrm{dB}$ steps

- For information on numbers and frequencies, please refer to the tables on pages 63 and 64 .

| Original data | Compensation value $(\mathrm{dB})$ | Display result $(\mathrm{dB})$ |
| :---: | :---: | :---: |
| -20 | 5.5 | -14.5 |
| -20 | -5.5 | -25.5 |

- Compensation examples
- May not be used in the following case:

During processing/store

- The setting cannot be made specific for $1 / 1$ octave analysis. For $1 / 1$ octave data, the applicable compensation values from the $1 / 3$ octave points are used.
- To enable user-defined frequency weighting, select the analysis band with the BND command and specify user weighting with the CWT command.


## UWT ? Get user weighting data setting

For information about the data returned by this command, see the section "Response to Measurement Data Request Commands" (page 54).

## CLK p1 p2 p3 p4 p5 p6 Make internal clock setting

p1: Year 0-99 (last two digits) \#: Keep current setting
p2: Month 1-12 \#: Keep current setting
p3: Day 1-31 \#: Keep current setting
p4: Hour 0-23 (34-hour notation) \#: Keep current setting
p5: Minutes 0-59 \#: Keep current setting
p6: Seconds 0-59 \#: Keep current setting

- May not be used in the following case:

During processing/store

- The value of p 1 is defined as follows. 80-99: 19XX, 0 - 79: 20XX.
- Setting example

To set the clock to January 1, 1998, 15:00
CLK 98111500

## CLK ? Get internal clock setting

Response: err,p1,p2,p3,p4,p5,p6
p1: Year 1980-2079 (output as 4 digits)
p2: $\quad$ Month 1-12
p3: Day 1-31
p4: $\quad$ Hour 0-23 (34-hour notation)
p5: $\quad$ Minutes 0-59
p6: $\quad$ Seconds 0-59

- Example

0,1998,1,1,15,0,0
Internal clock is set to January 1, 1998, 15:00

NOM p1 Make noise output mode setting
p1: $\quad$ Noise output mode
$0:$ OFF 1: ON

NOM ? Get noise output mode setting
Response: err,p1
p1: $\quad$ Noise output mode
$0:$ OFF $1: \mathrm{ON}$

## NOB p1 p2 Make noise signal type setting

p1: Signal type
0 : White noise 1: Pink noise
\#: Keep current setting
p2: $\quad$ Octave band noise frequency
0: AP
1: 16 Hz
2: 31.5 Hz
3: 63 Hz

4: 125 Hz
5: 250 Hz
6: 500 Hz
7: 1 kHz
8: 2 kHz
9: 4 kHz
10: 8 kHz
11: 16 kHz
\#: Keep current setting

## NOB ? Get noise signal type setting

Response: err,p1,p2
p1: $\quad$ Signal type
0 : White noise 1: Pink noise
$\mathrm{p} 2: \quad$ Octave band noise frequency

| 0: | AP | $1: 16 \mathrm{~Hz}$ | $2:$ | 31.5 Hz | $3:$ | 63 Hz |
| :--- | :--- | :--- | :--- | :--- | ---: | :--- |
| $4:$ | 125 Hz | $5:$ | 250 Hz | $6:$ | 500 Hz | $7:$ |
| 8: | 2 kHz | $9:$ | 4 kHz | $10:$ | 8 kHz | $11:$ |

## NOP p1 p2 p3 Make noise output frequency setting

p1: Noise cycle mode
0 : Continuous noise output
1: Intermittent noise output
\#: Keep current setting
p2: Intermittent noise ON interval
1-99 (seconds) in 1-second steps
\#: Keep current setting
p3: Intermittent noise OFF interval
1-99 (seconds) in 1-second steps
\#: Keep current setting

NOP ? Get noise output frequency setting
Response: err,p1,p2,p3
p1: $\quad$ Noise cycle mode
0 : Continuous noise output
1: Intermittent noise output
p2: $\quad$ Intermittent noise ON interval
1-99 (seconds) in 1-second steps
p3: Intermittent noise OFF interval
1-99 (seconds) in 1-second steps

## RMT p1 Enable remote mode

p1: Remote mode
0 : Disable remote mode
1: Enable remote mode

## RMT ? Get remote mode setting

Response: err,p1
p1: Remote mode
0: Remote mode disabled
1: Remote mode enabled

## EST ? <br> Get error code for immediately preceding command

Response: p1
p1: Command error code
0: Command was executed normally.
2-4: Invalid command name
5: Setting command parameter is out of range.
6: Command cannot be executed. Parameter is out of range, or current operation status does not allow execution.

7: Request command parameter is out of range.
11: Command cannot be executed because unit is in current mode.

12: Command cannot be executed because unit is in recall mode.

13: Command cannot be executed because processing is in progress.
14: Command cannot be executed because printing is in progress.

- p1 stands for the error code of the immediately preceding command. Different from other commands, this command does not have an error code of its own.


## Sync data commands

Sync data are display data that are temporarily stored in the unit. When the SA-29/SA-30 receives a PUT command, it stores the current display data as sync data. The data contents are the same as obtained with the DOD/DOB command. The only difference is that with the DOD/DOB command, display data are output from the unit whereas the PUT command causes display data to be stored in the unit. The stored data can be obtained for output with the SYB command, in the same format as the output for the DOD/DOB command.

This function is useful for example when multiple SA- 29/SA-30 units are connected and you wish to obtain instantaneous value data for the same time from all units.
When power to the unit is turned off, stored sync data are lost.

Usage procedure
(1) Establish a link to all stations.
(2) Send the PUT command at the desired time.
(3) Establish a link to one unit.
(4) Use the SYD/SYB command to obtain the stored sync data.
(5) Repeat steps (3) and (4) for the other units.

## PUT Set sync data

- The display data at the point when this command is received are stored in memory.
- May not be used in the following case:

During processing/store

## PUT ? Get sync data status

Response: err,p1
p1: $\quad$ Sync data output status
0: Stored sync data were retrieved at least once with SYD/SYB command.

1: Stored sync data were not retrieved.

## SYD? Get sync data in ASCII format

Response: Same as for DOD 0 ? command
See section "Response to Measurement Data Request Commands"

- May not be used in the following case:

During processing/store

## SYB ? Get sync data in binary format

Response: Same as for DOB 0 ? command
See section "Response to Measurement Data Request Commands"

- May not be used in the following case:

During processing/store

## Measurement data request commands

DOD p1 ? Get display data in ASCII format

DOB p1? Get display data in binary format

MRD p1 p2 p3 p4 Get memory data in ASCII format

MRB p1 p2 p3 p4 Get memory data in binary format

## DRB p1 p2 Get continuous output of current instantaneous value

- For information on these commands, please refer to the section "Response to Measurement Data Request Commands" (page 54).


## Response to Measurement Data Request Commands

This section describes the response to commands DOD, DOB, MRD, MRB, DRB, UWT, and the structure of these commands.

## Response data configuration

Response data to each measurement data request command consist of a header line and data lines. Response data can be either ASCII or binary.

- ASCII format and binary format

When the ASCII format is used, data are converted to ASCII characters before output, using commas as delimiter. Response data to the DOD, MRD, SYS, and UWT commands are in ASCII format.

ASCII format output example
( $<\mathrm{CR}>$ and $\langle\mathrm{LF}\rangle$ are hex 0Dh and 0Ah.)

```
0, RIONSA29A, 10, 0, 30<CR><LF>
1, 1998, 1, 1, 12, 34, 56, 1, 1, 2, 0, 2, 1, 0, 0 <CR><LF>
-10.0, -20.0, -21.0, -22.0, -23.0, -24.0, -25.0, -26.0, -27.0, -28.0, -29.0,
-30.0, -31.0, -10.0<CR><LF>
```

When the binary format is used, data are output as is, without being converted to ASCII. Binary data are two-byte data, sent in the order lower byte -- upper byte (except for the identifier in the header line). There is no delimiter such as a comma or similar, but a line end symbol ( $\langle\mathrm{CR}\rangle\langle\mathrm{LF}\rangle$ ) is output.

Response data to the DOB, MRB, DRB, and SYB commands are in binary format.

Level data output as binary data are integers which represent the level multiplied by 10 .

Example: Data for -50.0 dB
$-50.0 * 10=-500$
-500 expressed in binary format is FE0Ch.
This is output in the order 0Ch FEh.

To calculate the actual level value from binary level data, use the following procedure (upper byte is DH and lower byte is DL ).
(1) Calculate $\mathrm{D}=\mathrm{DH} \times 256+\mathrm{DL}$
(2) If $\mathrm{D} \leq 32767$ : level $(\mathrm{dB})=\mathrm{D} / 10$

If $\mathrm{D}>32767: \quad$ level $(\mathrm{dB})=(-1) \times\{(65536-\mathrm{D}) / 10\}$
Example: Lower byte 0 Ch , upper byte FEh
$D=254 \times 256+12=65036$
Level $(\mathrm{dB})=(-1) \times\{(65536-65036) / 10\}=-50.0$

## - Header line

The header line contains the command error code and information about the data that follow. The header line configuration is the same for all measurement data request commands.

Output example (ASCII format)
$\underline{0}, \underline{\mathrm{RIONSA} 29 \mathrm{~A}}, \underline{10}, \underline{0}, \underline{30}\langle\underline{\mathrm{CR}}\rangle\langle\mathrm{LF}\rangle$
(1)
(2)
(3) (4) (5)
(6)
( $\langle\mathrm{CR}\rangle$ and $\langle\mathrm{LF}\rangle$ are hex 0Dh and 0Ah.)

| No. | Item | Contents | Sample meaning |
| :---: | :---: | :---: | :---: |
| 1 | Command error code | 0 : Normal <br> 2-4 : Invalid command name <br> 5 : Invalid setting parameter <br> 6 : Command cannot be execute <br> 7 : Invalid request parameter <br> 11 : Execution not possible because unit is in current mode <br> 12 : Execution not possible because unit is in recall mode <br> 13 : Execution not possible because unit is processing <br> 14 : Execution not possible because unit is printing | Normal |
| 2 | Identifier | ASCII format: <br> "RIONSA29A" or "RIONSA30A" <br> Binary format: <br> "RIONSA29B" or "RIONSA30B" in ASCII code | ASCII format |
| 3 | System version | SA-29/SA-30 system version (Version XY multiplied by 10, output as XY) | Version 1.0 |
| 4 | Data category | 0 : Normal measurement data (level vs. frequency) <br> 1 : Level/time data <br> 2 : Recall processing data <br> 3 : Differential processing data <br> 30 : User weighted data | Normal measurement data |
| 5 | Number of addresses | Number of addresses in file | 30 addresses |
| 6 | Line end | <CR><LF> |  |

- Data lines

The data lines contain information about measurement parameters and measurement data. The data line configuration depends on the command type and the measurement data type.
Data line content types are listed below.

## A Measurement parameters

B Normal measurement data
C Level/time data
D Recall processing data
E Differential processing data
F User weighted data

The following pages explain these data in detail. For information on the correlation with data request commands, please see also the section on the respective command.

## A Measurement parameters

Output example (ASCII format)
( $<\mathrm{CR}>$ and $<\mathrm{LF}>$ are hex 0Dh and 0Ah.)

$$
\begin{aligned}
& 1,1,2,4,0,0,3,2,1,3,1,0,5,2,0,2,0,1,2,3,4,5,0,0,1,0,10,1,3,20,0,0,1,0,3,40, \\
& 123,0,0,1,0,40,0,11,22,33,1,0,0,1000,10,1,-1,-123,0,-1,940,0,-1, \\
& -375,0,-1,1140,0,10,0<\text { CR }><\text { LF }>
\end{aligned}
$$

One line of measurement parameter data is output.


$\frac{0}{(41)} \frac{40}{(42)}, \frac{0}{(43)}, \frac{11}{(44)}, \frac{22}{(45)}, \frac{33}{(46)(47)(48)(49)} \frac{1}{(50)} \frac{0}{(51)}, \frac{1}{(52)}, \frac{-1}{(53)}, \frac{-123}{(54)}, \frac{0}{(55)}\left(\frac{-1}{(56)}, \frac{940}{(57)}, \frac{0}{(58)}, \frac{-1}{(59)}, \frac{-375}{(60)}\right.$,
$\frac{0}{(61)}, \frac{-1}{(62)}, \frac{1140}{(63)}, \frac{0}{(64)}, \frac{10}{(65)(66)}, \frac{0}{(67)} \frac{\text { CR }\rangle\langle\mathrm{LF}\rangle}{(6)}$

| No. | Item | Definition |  |  | Sample meaning |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Address number | Address number |  |  | 1 |
| 2 | Measurement parameter format number | 1 (fixed) |  |  | 1 |
| 3 | Input signal (Ch. A) | 0: OFF 1: Preamplifier input 2: Direct input |  |  | Direct |
| 4 | Level range (Ch. A) | $\begin{array}{ll} 0:-40 \mathrm{~dB} & 1:-30 \mathrm{~dB} \\ 4: 0 \mathrm{~dB} & 5: 10 \mathrm{~dB} \end{array}$ | $\begin{aligned} & 2:-20 \mathrm{~dB} \\ & 6: 20 \mathrm{~dB} \end{aligned}$ | $3:-10 \mathrm{~dB}$ | 0 dB |
| 5 | Analog weighting (Ch. A) | $0:$ FLAT 1:A | 2:C | 3: Lvz | FLAT |
| 6 | Digital weighting (Ch. A) | $\begin{array}{ll} 0: \text { OFF } & 1: \text { A } \\ 4: \text { Lvxy } & 5: \text { Lhnd } \end{array}$ | $\begin{aligned} & 2: \mathrm{C} \\ & 6: \text { Lcom } \end{aligned}$ | $\begin{aligned} & 3: \text { Lvz } \\ & 7: \text { User } \end{aligned}$ | OFF |
| 7 | Time constant (Ch. A) | $\begin{array}{ll} 0: 1 \mathrm{mS} & 1: 10 \mathrm{mS} \\ 4: 630 \mathrm{mS} & 5: 1 \mathrm{~S} \end{array}$ | $\begin{aligned} & 2: 35 \mathrm{mS} \\ & 6: 10 \mathrm{~S} \end{aligned}$ | $3: 125 \mathrm{mS}$ | 125 mS |
| 8 | Analysis band (Ch. A) | 0:LOW1 1: LOW2 | 2:MID | 3: HIGH | MID |
| 9 | Input signal (Ch. B) | 0: OFF 1: Preamplifie | input 2 | Direct input | Preamplifier |
| 10 | Level range (Ch. B) | $\begin{array}{ll} 0:-40 \mathrm{~dB} & 1:-30 \mathrm{~dB} \\ 4: 0 \mathrm{~dB} & 5: 10 \mathrm{~dB} \end{array}$ | $\begin{aligned} & 2:-20 \mathrm{~dB} \\ & 6: 20 \mathrm{~dB} \end{aligned}$ | $3:-10 \mathrm{~dB}$ | -10 dB |
| 11 | Analog weighting (Ch. B) | $0:$ FLAT 1:A | 2: C | 3: Lvz | A |
| 12 | Digital weighting (Ch. B) | $\begin{array}{ll} 0: \text { OFF } & 1: \text { A } \\ 4: \text { Lvxy } & 5: \text { Lhnd } \end{array}$ | $\begin{aligned} & 2: C \\ & 6: \text { Lcom } \end{aligned}$ | $\begin{aligned} & 3: \text { Lvz } \\ & 7: \text { User } \end{aligned}$ | OFF |
| 13 | Time constant (Ch. B) | $\begin{array}{ll} 0: 1 \mathrm{mS} & 1: 10 \mathrm{mS} \\ 4: 630 \mathrm{mS} & 5: 1 \mathrm{~S} \end{array}$ | $\begin{aligned} & 2: 35 \mathrm{mS} \\ & 6: 10 \mathrm{~S} \end{aligned}$ | $3: 125 \mathrm{mS}$ | 1S |
| 14 | Analysis band (Ch. B) | 0:LOW1 1:LOW2 | 2: MID |  | MID |
| 15 | Analysis bandwidth | $0: 1 / 1$ oct $1: 1 / 3$ oct <br> 2: Top screen $1 / 1$ oct, <br> 3 : Top screen $1 / 3$ oct, B | ttom scree tom screen | $\begin{aligned} & 1 / 3 \text { oct } \\ & 1 \text { oct } \end{aligned}$ | 1/1 oct |
| 16 | Channel mode | $0: \mathrm{Ch}$. A 1: Ch. B | 2: Ch. A \& |  | Ch. A \& B |
| 17 | Digital weighting display | 0:OFF 1:ON |  |  | OFF |
| 18 | Selected processing type (instantaneous value) | 1: Lp (fixed) |  |  | Lp |


| No. | Item | Definition |  |  |  | Sample meaning |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 19 | Selected processing type 1 | $\begin{aligned} & 0 \text { : None } \\ & 5: \text { Min } \\ & 9: \text { L50 } \end{aligned}$ | $\begin{aligned} & 2 \text { : Pave } \\ & 6: \text { L1 } \\ & 10: \text { L90 } \end{aligned}$ | $\begin{aligned} & 3 \text { : Psum } \\ & 7 \text { : L5 } \\ & 11 \text { : L95 } \end{aligned}$ | $\begin{array}{r} 4: \text { Max } \\ 8: \text { L10 } \\ 12: \text { L99 } \end{array}$ | Pave |
| 20 | Selected processing type 2 | As above |  |  |  | Psum |
| 21 | Selected processing type 3 | As above |  |  |  | Max |
| 22 | Selected processing type 4 | As above |  |  |  | Min |
| 23 | Selected processing type 5 | As above |  |  |  | None |
| 24 | Selected processing type 6 | As above |  |  |  | None |
| 25 | Display processing mode | 0-6 : Selected processing type number |  |  |  | 0 (Lp) |
| 26 | Measurement mode | 0 : Time measurement mode <br> 1 : Level measurement mode |  |  |  | Time measurement |
| 27 | Processing time value | 1-99 |  |  |  | 10 minutes |
| 28 | Processing time unit | 0 : hours 1:minutes |  |  |  |  |
| 29 | Delay time | 0-5[s] |  |  |  | 3 s |
| 30 | Threshold level | 0-80 : Full-scale - XX [dB] |  |  |  | Full-scale -20 dB |
| 31 | Duration time | 0-10:0 (none) - 10 s |  |  |  | 0 s |
| 32 | Level monitoring channel | $\begin{aligned} & 0: \text { Ch. A } \\ & 1: \text { Ch. B } \end{aligned}$ |  |  |  | Ch. A |
| 33 | Max./min. hold type | 0: AP 1: Band |  |  |  | Band |
| 34 | Elapsed processing time / hours | 0-99 |  |  |  | 0 h |
| 35 | Elapsed processing time / minutes | 0-59 |  |  |  | 3 m |
| 36 | Elapsed processing time / seconds | 0-59 |  |  |  | 40 s |
| 37 | Elapsed processing time / milliseconds | 0-999 |  |  |  | 123 ms |
| 38 | Trigger mode | 0:OFF 1:ON |  |  |  | OFF |
| 39 | Repeat mode | 0:OFF 1:ON |  |  |  | OFF |
| 40 | Trigger source | 1 : Level trigger <br> 3 : Noise trigger |  |  |  | Level trigger |
| 41 | Level trigger monitoring channel | 0:Ch. A 1:Ch. B |  |  |  | Ch. A |
| 42 | Level trigger level | 0-80 : Full-scale - XX [dB] |  |  |  | Full-scale - 40 dB |
| 43 | Level trigger slope | 0:+ 1:- |  |  |  | + |
| 44 | Time trigger / hours | 0-23 |  |  |  | 11 h |
| 45 | Time trigger / minutes | 0-59 |  |  |  | 22 m |
| 46 | Time trigger period / value | 0-99 |  |  |  | 33 m |
| 47 | Time trigger period / unit | 0: hours 1: minutes |  |  |  |  |
| 48 | Noise trigger mode | 0: ON trigger 1: OFF trigger |  |  |  | ON trigger |
| 49 | Memory block | $0:$ AUTO 1:MANU |  |  |  | AUTO |
| 50 | Memory address | For auto store : total store count For manual store : address number |  |  |  | 1000 |


| No. | Item | Definition | Sample meaning |
| :---: | :---: | :---: | :---: |
| 51 | Instantaneous value auto store interval | 1-9 [ms] (1-ms units) <br> $10-1000[\mathrm{~ms}]$ ( $10-\mathrm{ms}$ units) | 10 ms |
| 52 | Level conversion mode | 0: OFF 1: ON | ON |
| 53 | Level conversion pre-conversion value exponent (Ch. A) | Y when pre-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example : pre-conversion value $-12.3=-123 \times 10^{-1}$, therefore "1") | $-12.3 \mathrm{~dB}$ |
| 54 | Level conversion pre-conversion value mantissa (Ch. A) | XXX when pre-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example : pre-conversion value $-12.3=-123 \times 10^{-1}$, therefore "-123") |  |
| 55 | Level conversion pre-conversion unit | $0: \mathrm{dB} \quad 1: \mathrm{Vrms} \quad 2: \mathrm{mVrms}$ |  |
| 56 | Level conversion post-conversion value exponent (Ch. A) | Y when post-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example: post-conversion value $94.0=940 \times 10^{-1}$, therefore "1") | 94.0 dB |
| 57 | Level conversion post-conversion value mantissa (Ch. A) | XXX when post-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example : post-conversion value $94.0=940 \times 10^{-1}$, therefore "940") |  |
| 58 | Level conversion postconversion unit (Ch. A) | $0: \mathrm{dB}$ $1: \mathrm{Vrms}$ $2: \mathrm{mVrms}$ $3: \mathrm{mm}$ <br> $4: \mathrm{m} / \mathrm{s}$ $5: \mathrm{m} / \mathrm{s}^{2}$ $6: \mathrm{G}$  |  |
| 59 | Level conversion pre-conversion value exponent (Ch. B) | Y when pre-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example : pre-conversion value $-12.3=-123 \times 10^{-1}$, therefore "-1") | $-37.5 \mathrm{~dB}$ |
| 60 | Level conversion pre-conversion value mantissa (Ch. B) | XXX when pre-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example : pre-conversion value $-12.3=-123 \times 10^{-1}$, therefore "-123") |  |
| 61 | Level conversion pre-conversion unit | $0: \mathrm{dB} \quad 1: \mathrm{Vrms} \quad 2: \mathrm{mVrms}$ |  |
| 62 | Level conversion post-conversion value exponent (Ch. B) | Y when post-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example : post-conversion value $94.0=940 \times 10^{-1}$, therefore "1") | 114.0 dB |
| 63 | Level conversion postconversion value mantissa (Ch. B) | XXX when post-conversion value is expressed as $\mathrm{XXX} \times 10^{\mathrm{Y}}$ (Example : post-conversion value $94.0=940 \times 10^{-1}$, therefore "940") |  |
| 64 | Level conversion postconversion unit (Ch. B) | $\begin{array}{llll} 0: \mathrm{dB} & 1: \mathrm{Vrms} & 2: \mathrm{mVrms} & 3: \mathrm{mm} \\ 4: \mathrm{m} / \mathrm{s} & 5: \mathrm{m} / \mathrm{s}^{2} & 6: \mathrm{G} \end{array}$ |  |
| 65 | Level shift amount (Ch. A) | -120 to $+120[\mathrm{~dB}]$ (10-dB steps) | 0 dB |
| 66 | Level shift amount (Ch. B) | -120 to $+120[\mathrm{~dB}]$ (10-dB steps) | $+10 \mathrm{~dB}$ |
| 67 | Line end | <CR><LF> | - |

## B Normal measurement data

Output example (ASCII format)
(<CR> and <LF> are hex 0Dh and 0Ah.)

```
1, 1998, 1, 1, 12, 34, 56, 1, 1,2, 0,2, 0, 0, 2<CR><LF> Line 1
-10.0, -20.0, -21.0, -22.0, -23.0, -24.0, -25.0, -26.0, -27.0, -28.0, -29.0,
-30.0,-31.0,-10.0<CR><LF> Line 2
-10.0, -20.0, -21.0, -22.0, -23.0, -24. 0, -25.0, -26.0, -27.0, -28.0, -29.0,
-30.0,-31.0, -10.0<CR><LF> Line 3
```

Two to thirteen lines are output.
The first line contains measurement information and the second and subsequent lines contain the frequency data. The number of frequency data is determined by the number of screens x processing types. The number of screens is 1 if the "lower screen analysis bandwidth" item is " 0 ", otherwise it is 2 . When there are two screens, all processing data for the top screen are output first, followed by all data for the bottom screen.
(In the above output example, the number of screens is 1 and the number of processing types is 2 , therefore two lines of data are output.)

Line 1 (measurement information)
$\underline{1}, \underline{1998}, \underline{1}, \underline{1}, \underline{12}, \underline{34}, \underline{56}, \underline{1}, \underline{1}, \underline{2}, \underline{0}, \underline{2}, \underline{0}, \underline{0}, \underline{2}\langle\mathrm{CR}\rangle\langle\mathrm{LF}\rangle$
$(1) \quad(2) \quad(3)(4)(5) \quad(6) \quad(7)(8)(9)(10)(11)(12)(13)(14)(15) \quad$ (16)

| No. | Item | Contents | Sample meaning |
| :---: | :---: | :---: | :---: |
| 1 | Address number | Address number | 1 |
| 2 | Measurement date / year | 1980-2079 | 1998 |
| 3 | Measurement date / month | 1-12 | January |
| 4 | Measurement date / day | 1-31 | 1st |
| 5 | Measurement date / hours | 0-23 (24-hour notation) | 12 h |
| 6 | Measurement date / minutes | 0-59 | 34 m |
| 7 | Measurement date / seconds | 0-59 | 56 s |
| 8 | Data category | 1: Measurement data | Measurement data |
| 9 | Top screen analysis bandwidth | (0:none) $1: 1 / 1$ oct $2: 1 / 3$ oct | 1/1 oct |
| 10 | Top screen analysis band | 0:LOW1 1:LOW2 2:MID 3:HIGH | MID |
| 11 | Bottom screen analysis bandwidth | ( 0 : none) $1: 1 / 1$ oct $2: 1 / 3$ oct | None |
| 12 | Bottom screen analysis band | 0:LOW1 1:LOW2 2:MID 3: HIGH | MID |
| 13 | Top screen overload | 0 : No 1:Yes | No |
| 14 | Bottom screen overload | 0: No 1:Yes | No |
| 15 | Processing type | 1-6 | 2 |
| 16 | Line end | <CR><LF> | - |

- When the number of screens is 1 (bottom screen analysis bandwidth item set to "0"), the items "bottom screen analysis band" and "bottom screen overload" are undefined.
- For information on processing type names, see the section on processing types in "A Measurement parameters".
- The measurement date indicates the collection point for instantaneous value data or the start point for processed data.

Line 2 and later (frequency data)
$\underline{-10.0}, \underline{-20.0}, \underline{-21.0}, \underline{-22.0}, \underline{-23.0}, \underline{-24.0}, \underline{-25.0}, \underline{-26.0}, \underline{-27.0}, \underline{-28.0}, \underline{-29.0}$,
(1)
(2) (3)
(4)
(5)
(6)
(7)
(8) (9)
(10) (11)
$\frac{-30.0}{(12)}, \frac{-10.0}{(13)} \frac{\langle\mathrm{CR}\rangle\langle\mathrm{LF}\rangle}{(14)}$

One line contains the frequency data for one processing type on one screen.

1/1 octave data

| No. | Item |  |  |  | Contents |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | LOW1 | LOW2 | MID | HIGH |  |
| 1 | AP | AP | AP | AP | -XXX.X : dB |
| 2 | 0.5 | 2 | 16 | 63 | -XXX.X:dB |
| 3 | 1 | 4 | 31.5 | 125 | -XXX.X:dB |
| 4 | 2 | 8 | 63 | 250 | -XXX.X: dB |
| 5 | 4 | 16 | 125 | 500 | -XXX.X: dB |
| 6 | 8 | 31.5 | 250 | 1 k | -XXX.X: dB |
| 7 | 16 | 63 | 500 | 2 k | -XXX.X:dB |
| 8 | 31.5 | 125 | 1 k | 4 k | -XXX.X: dB |
| 9 | 63 | 250 | 2 k | 8 k | -XXX.X:dB |
| 10 | 125 | 500 | 4 k | 16 k | -XXX.X: dB |
| 11 | 250 | 1 k | 8 k | 31.5 k | -XXX.X: dB |
| 12 | 500 | 2 k | 16 k | 63 k | -XXX.X:dB |
| 13 | APW | APW | APW | APW | -XXX.X: dB |
| 14 | Line end |  |  |  | <CR><LF> |

## $1 / 3$ octave data

| No. | Item |  |  |  | Contents |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | LOW1 | LOW2 | MID | HIGH |  |
| 1 | AP | AP | AP | AP | -XXX.X: dB |
| 2 | 0.4 | 1.6 | 12.5 | 50 | -XXX.X: dB |
| 3 | 0.5 | 2 | 16 | 63 | -XXX.X : dB |
| 4 | 0.63 | 2.5 | 20 | 80 | -XXX.X: dB |
| 5 | 0.8 | 3.15 | 25 | 100 | -XXX.X: dB |
| 6 | 1 | 4 | 31.5 | 125 | -XXX.X: dB |
| 7 | 1.25 | 5 | 40 | 160 | -XXX.X: dB |
| 8 | 1.6 | 6.3 | 50 | 200 | -XXX.X: dB |
| 9 | 2 | 8 | 63 | 250 | -XXX.X : dB |
| 10 | 2.5 | 10 | 80 | 315 | -XXX.X: dB |
| 11 | 3.15 | 12.5 | 100 | 400 | -XXX.X: dB |
| 12 | 4 | 16 | 125 | 500 | -XXX.X: dB |
| 13 | 5 | 20 | 160 | 630 | -XXX.X: dB |
| 14 | 6.3 | 25 | 200 | 800 | -XXX.X: dB |
| 15 | 8 | 31.5 | 250 | 1k | -XXX.X: dB |
| 16 | 10 | 40 | 315 | 1.25k | -XXX.X: dB |
| 17 | 12.5 | 50 | 400 | 1.6k | -XXX.X: dB |
| 18 | 16 | 63 | 500 | 2k | -XXX.X: dB |
| 19 | 20 | 80 | 630 | 2.5k | -XXX.X: dB |
| 20 | 25 | 100 | 800 | 3.15k | -XXX.X: dB |
| 21 | 31.5 | 125 | 1k | 4k | -XXX.X: dB |
| 22 | 40 | 160 | 1.25 k | 5k | -XXX.X: dB |
| 23 | 50 | 200 | 1.6k | 6.3 k | -XXX.X: dB |
| 24 | 63 | 250 | 2k | 8k | -XXX.X: dB |
| 25 | 80 | 315 | 2.5k | 10k | -XXX.X: dB |
| 26 | 100 | 400 | 3.15 k | 12.5k | -XXX.X: dB |
| 27 | 125 | 500 | 4k | 16k | -XXX.X: dB |
| 28 | 160 | 630 | 5k | 20k | -XXX.X: dB |
| 29 | 200 | 800 | 6.3 k | 25k | -XXX.X: dB |
| 30 | 250 | 1k | 8k | 31.5k | -XXX.X: dB |
| 31 | 315 | 1.25k | 10k | 40k | -XXX.X: dB |
| 32 | 400 | 1.6k | 12.5 k | 50k | -XXX.X: dB |
| 33 | 500 | 2k | 16k | 63k | -XXX.X: dB |
| 34 | 630 | 2.5k | 20k | 80k | -XXX.X: dB |
| 35 | APW | APW | APW | APW | -XXX.X: dB |
| 36 | Line end |  |  |  | <CR><LF> |

## C Level/time data

## Output example (ASCII format)

(<CR> and <LF> are hex 0Dh and 0Ah.)

$$
\begin{aligned}
& 1,1998,1,1,12,34,56,1,1,2,1,0,50,0,11<\text { CR }><\text { LF }> \\
& -34.1,-34.1,-34.1, \cdots,-34.1,-34.1,-34.1<\text { CR }><\text { LF }> \\
& -43.2,-42.9,-44.3, \cdots,-44.3,-42.9,-43.7<\text { CR }><\text { LF }>
\end{aligned}
$$

Two or three lines are output.
The first line contains measurement information, and lines two to three contain level/time data. When there is only one screen, there will be no third line.

The number of screens is 1 if the "lower screen analysis bandwidth" item is " 0 ", otherwise it is 2 .

The level/time data are the 200 data shown on screen.

## Line 1 (measurement information)

$\underline{1}, \underline{1998}, \underline{1}, \underline{1}, \underline{12}, \underline{34}, \underline{56}, \underline{1}, \underline{1}, \underline{2}, \underline{1}, \underline{50}, \underline{0}, \underline{11}\langle\mathrm{CR}\rangle\langle\mathrm{LF}\rangle$
(1) (2) (3) (4) (5) (6) (7) (8) (9) (10) (11) (12) (13) (14) (15) (16)

| No. | Item | Contents | Sample meaning |
| :---: | :---: | :---: | :---: |
| 1 | Address number | 1 | 1 |
| 2 | Measurement date / year | 1980-2079 | 1998 |
| 3 | Measurement date / month | 1-12 | January |
| 4 | Measurement date / day | 1-31 | 1st |
| 5 | Measurement date / hours | 0-23 (24-hour notation) | 12 h |
| 6 | Measurement date / minutes | 0-59 | 34 m |
| 7 | Measurement date / seconds | 0-59 | 56 s |
| 8 | Compression ratio | 1-32:1/1-1/32 | 1/1 |
| 9 | Top screen analysis bandwidth | 1:1/1 oct $2: 1 / 3$ oct | 1/1 oct |
| 10 | Top screen analysis band | 0:LOW1 1:LOW2 2:MID 3:HIGH | MID |
| 11 | Bottom screen analysis bandwidth | $0:$ None 1:1/1 oct $2: 1 / 3$ oct | 1/1 oct |
| 12 | Bottom screen analysis band | 0:LOW1 1:LOW2 2:MID 3:HIGH | LOW1 |
| 13 | Leftmost address | 1 - | 50 |
| 14 | Top screen frequencies | $0-12$ when $1 / 1$ oct $0-34$ when $1 / 3$ oct | $\begin{gathered} \text { AP } \\ \text { (№. } 0 \text { of MID) } \end{gathered}$ |
| 15 | Bottom screen frequencies | $0-12$ when $1 / 1$ oct $0-34$ when $1 / 3$ oct | $\begin{gathered} 500 \mathrm{~Hz} \\ (\mathrm{No} .0 \mathrm{of} \mathrm{LOW} \mathrm{1)} \end{gathered}$ |
| 16 | Line end | <CR><LF> |  |

For information on numbers and frequencies, please refer to the tables on pages 63 and 64.
When the number of screens is 1 , the bottom screen items are undefined and should be disregarded.

Line 2 and later (level/time data)
$\frac{-34.1}{(1)}, \frac{-34.1}{(2)}, \cdots, \frac{-34.1}{(199)}, \frac{-34.1}{(200)} \frac{\langle\mathrm{CR}\rangle\langle\mathrm{LF}\rangle}{(201)}$

| No. | Item | Contents |
| :---: | :---: | :---: |
| 1 | Data set 1 | -XXX.X $: \mathrm{dB}$ |
| 2 | Data set 2 | -XXX.X $: \mathrm{dB}$ |
|  | $\ldots$ |  |
| 199 | Data set 199 | -XXX.X $: \mathrm{dB}$ |
| 200 | Data set 200 | -XXX.X $: \mathrm{dB}$ |
| 201 | Line end | $<\mathrm{CR}><\mathrm{LF}\rangle$ |

- If data are compressed, the highest value in the data set is output.
- If there are no data on the screen, "-120.0" is output.


## D Recall processing data

## Output example (ASCII format)

(<CR> and <LF> are hex 0Dh and 0Ah.)

$$
\begin{aligned}
& 1,1998,1,1,12,34,56,1,1,2,0,1,50,100<\mathrm{CR}><\text { LF }> \\
& -10.0,-20.0,-21.0,-22.0,-23.0,-24.0,-25.0,-26.0,-27.0,-28.0,-29.0, \\
& -30.0,-31.0,-10.0<\text { CR }><\text { LF }> \\
& \begin{array}{l}
-10.0,-20.0,-21.0,-22.0,-23.0,-24.0,-25.0,-26.0,-27.0,-28.0,-29.0, \\
-30.0,-31.0,-10.0<\text { CR }><\text { LF }>
\end{array} \\
& \text { Line } 3
\end{aligned}
$$

Two or three lines are output.
The first line contains measurement information, and lines two to three contain recall processing data. When there is only one screen, there will be no third line.
The number of screens is 1 if the "lower screen analysis bandwidth" item is
" 0 ", otherwise it is 2 .
Reverb time processing results are not output.

## Line 1 (measurement information)

$\underline{1}, \underline{1998}, \underline{1}, \underline{1}, \underline{12}, \underline{34}, \underline{56}, \underline{1}, \underline{1}, \underline{2}, \underline{0}, \underline{1}, \underline{50}, \underline{100} \leq \mathrm{CR}><\mathrm{LF}>$
(1) (2)
(3) (4) (5)
(6) (7) (8) 8) (9) (10)
(11) (12)
(14)
(15)

| No. | Item | Contents | Sample meaning |
| :---: | :---: | :---: | :---: |
| 1 | Address number | 1 | 1 |
| 2 | Measurement date / year | 1980-2079 | 1998 |
| 3 | Measurement date / month | 1-12 | January |
| 4 | Measurement date / day | 1-31 | 1st |
| 5 | Measurement date / hours | 0-23 (24-hour notation) | 12 h |
| 6 | Measurement date / minutes | 0-59 | 34 m |
| 7 | Measurement date / seconds | 0-59 | 56 s |
| 8 | Recall processing type | 1: Pave 2: Psum 3:Pさ <br> 4: Mean   <br> 4: Mean 5:L1 6:L5 <br> 7:L10   <br> 8:L50 9:L90 10:L95 <br> 11:L99   | Pave |
| 9 | Top screen analysis bandwidth | 1:1/1 oct $2: 1 / 3$ oct | 1/1 oct |
| 10 | Top screen analysis band | 0:LOW1 1:LOW2 2:MID 3:HIGH | MID |
| 11 | Bottom screen analysis bandwidth | 0: None 1:1/1oct $2: 1 / 3$ oct | None |
| 12 | Bottom screen analysis band | 0:LOW1 1:LOW2 2:MID 3:HIGH | MID |
| 13 | Processing start address | 1 - | 50 |
| 14 | Number of addresses included in processing | 1 - | 100 |
| 15 | Line end | <CR><LF> |  |

Line 2 and later (frequency data)
Same as described in "B Normal measurement data".

## E Differential processing data

Output example (ASCII format)
(<CR> and <LF> are hex 0Dh and 0Ah.)

```
1,1998, 1, 1, 12, 34,56, 1, 1, 2, 1, 0<CR><LF>
0.0, 2.0, -1.0, -2.0, -3.0,-4.0,-5.0,-6.0,-7.0,- 8.0, -9.0, 0.0, 1.0, 1.0<CR><LF>
0.0,2.0,-1.0,-2.0,-3.0,-4.0,-5.0,-6.0,-7.0,-8.0,-9.0,0.0,1.0, 1.0<CR><LF>
```

Two or three lines are output.
The first line contains measurement information, and lines two to three contain differential processing data. When there is only one screen, there will be no third line.
The number of screens is 1 if the "lower screen analysis bandwidth" item is " 0 ", otherwise it is 2 .

Line 1 (measurement information)
$\underline{1}, \underline{1998}, \underline{1}, \underline{1}, \underline{12}, \underline{34}, \underline{56}, \underline{1}, \underline{1}, \underline{2}, \underline{1}, \underline{\langle\mathrm{CR}}\rangle\langle\mathrm{LF}\rangle$
$\begin{array}{lllllll}(1) & (2) & (3)(4)(5) & (6) & \text { (7) (8) (10) (11) (12) (13) }\end{array}$

| No. | Item | Contents | Sample <br> meaning |
| :---: | :---: | :--- | :---: |
| 1 | Address number | 1 | 1 |
| 2 | Measurement date / year | $1980-2079$ | 1998 |
| 3 | Measurement date / month | $1-12$ | January |
| 4 | Measurement date / day | $1-31$ | 1 st |
| 5 | Measurement date / hours | $0-23$ (24-hour notation) | 12 h |
| 6 | Measurement date / minutes | $0-59$ | 34 m |
| 7 | Measurement date / seconds | $0-59$ | 56 s |
| 8 | Overlay data | $1:$ Back layer buffer <br> $2:$ Top/bottom screen | Back layer <br> buffer |
| 9 | Top screen analysis bandwidth | $1: 1 / 1$ oct $2: 1 / 3$ oct | $1 / 1$ oct |
| 10 | Top screen analysis band | $0:$ LOW1 $\quad 1:$ LOW2 $2:$ MID $\quad 3:$ HIGH | MID |
| 11 | Bottom screen analysis <br> bandwidth | $0:$ None $\quad 1: 1 / 1$ oct $2: 1 / 3$ oct | $1 / 1$ oct |
| 12 | Bottom screen analysis band | $0:$ LOW1 $\quad 1:$ LOW2 $\quad 2:$ MID $\quad 3:$ HIGH | LOW1 |
| 13 | Line end | $<$ CR><LF $>$ |  |

Line 2 and later (frequency data)
Same as described in "B Normal measurement data".

## F User weighted data

Output example (ASCII format)
( $<\mathrm{CR}>$ and $<\mathrm{LF}>$ are hex 0Dh and 0Ah.)

```
1,1998, 1, 1, 12,34, 56, 2<CR><LF>
0.0, -10.0, -9.0,\cdots, -9.0, -10.0, 0.0<CR><LF>
```

Two lines are output.
The first line contains weighting information, and the second line contains the weighting data.

Line 1 (weighting information)
$\underline{1}, \underline{1998}, \underline{1}, \underline{1}, \underline{12}, \underline{34}, \underline{56}, \underline{2}\langle\mathrm{CR}\rangle\langle\mathrm{LF}\rangle$
(1)
(2)
(3) (4) (5)
(6) (7) (8)
(9)

| No. | Item | Contents | Sample <br> meaning |
| :---: | :---: | :--- | :---: |
| 1 | Address number | 1 | 1 |
| 2 | Measurement date / year | $1980-2079$ | 1998 |
| 3 | Measurement date / month | $1-12$ | January |
| 4 | Measurement date / day | $1-31$ | 1 st |
| 5 | Measurement date / hours | $0-23(24$-hour notation) | 12 h |
| 6 | Measurement date / minutes | $0-59$ | 34 m |
| 7 | Measurement date / seconds | $0-59$ | 56 s |
| 8 | Applicable analysis band | $0:$ LOW1 $\quad 1:$ LOW2 $\quad 2:$ MID | $3:$ HIGH |
| 9 | Line end | $<$ CR $><$ LF $>$ |  |

Line 2 (weighting data)
$1 / 3$ octave data are output.
AP and AW data are dummy values.

$$
\frac{0.0}{(1)}, \frac{-10.0}{(2)}, \frac{-9.0}{(3)}, \bullet \bullet \bullet, \frac{-9.0}{(33)}, \frac{-10.0}{(34)}, \frac{0.0}{(35)} \frac{\langle\mathrm{CR}\rangle\langle\mathrm{LF}\rangle}{(36)}
$$

| No. | Item |  |  |  | Contents |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | LOW1 | LOW2 | MID | HIGH |  |
| 1 | AP | AP | AP | AP | -XXX.X : dB |
| 2 | 0.4 | 1.6 | 12.5 | 50 | -XXX.X : dB |
| 3 | 0.5 | 2 | 16 | 63 | -XXX.X : dB |
| 4 | 0.63 | 2.5 | 20 | 80 | -XXX.X : dB |
| 5 | 0.8 | 3.15 | 25 | 100 | -XXX.X : dB |
| 6 | 1 | 4 | 31.5 | 125 | -XXX.X : dB |
| 7 | 1.25 | 5 | 40 | 160 | -XXX.X : dB |
| 8 | 1.6 | 6.3 | 50 | 200 | -XXX.X : dB |
| 9 | 2 | 8 | 63 | 250 | -XXX.X : dB |
| 10 | 2.5 | 10 | 80 | 315 | -XXX.X : dB |
| 11 | 3.15 | 12.5 | 100 | 400 | -XXX.X : dB |
| 12 | 4 | 16 | 125 | 500 | -XXX.X : dB |
| 13 | 5 | 20 | 160 | 630 | -XXX.X : dB |
| 14 | 6.3 | 25 | 200 | 800 | -XXX.X : dB |
| 15 | 8 | 31.5 | 250 | 1 k | -XXX.X : dB |
| 16 | 10 | 40 | 315 | 1.25 k | -XXX.X : dB |
| 17 | 12.5 | 50 | 400 | 1.6 k | -XXX.X : dB |
| 18 | 16 | 63 | 500 | 2 k | -XXX.X : dB |
| 19 | 20 | 80 | 630 | 2.5 k | -XXX.X : dB |
| 20 | 25 | 100 | 800 | 3.15 k | -XXX.X : dB |
| 21 | 31.5 | 125 | 1 k | 4 k | -XXX.X : dB |
| 22 | 40 | 160 | 1.25 k | 5 k | -XXX.X : dB |
| 23 | 50 | 200 | 1.6 k | 6.3 k | -XXX.X : dB |
| 24 | 63 | 250 | 2 k | 8 k | -XXX.X : dB |
| 25 | 80 | 315 | 2.5 k | 10 k | -XXX.X : dB |
| 26 | 100 | 400 | 3.15 k | 12.5 k | -XXX.X : dB |
| 27 | 125 | 500 | 4 k | 16 k | -XXX.X : dB |
| 28 | 160 | 630 | 5 k | 20 k | -XXX.X : dB |
| 29 | 200 | 800 | 6.3 k | 25 k | -XXX.X : dB |
| 30 | 250 | 1 k | 8 k | 31.5 k | -XXX.X : dB |
| 31 | 315 | 1.25 k | 10 k | 40 k | -XXX.X : dB |
| 32 | 400 | 1.6 k | 12.5 k | 50 k | -XXX.X : dB |
| 33 | 500 | 2 k | 16 k | 63 k | -XXX.X : dB |
| 34 | 630 | 2.5 k | 20 k | 80 k | -XXX.X : dB |
| 35 | APW | APW | APW | APW | -XXX.X : dB |
| 36 | Line end |  |  |  | $<\mathrm{CR}><\mathrm{LF}>$ |

Commands for getting measurement data currently shown on display

## DOD p1? Get display data in ASCII format

p1: Measurement parameter output specification
0: Measurement parameters not output
1: Measurement parameters also output
-1 : Measurement parameters only output

- May not be used in the following case:

During processing/store

DOB p1 ? Get display data in binary format
p1: Measurement parameter output specification
0: Measurement parameters not output
1: Measurement parameters also output
-1: Measurement parameters only output

- May not be used in the following case:

During processing/store

| Command | SA-29/SA-30 status | Response data configuration | Remarks |
| :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { DOD -1? } \\ & \text { DOB -1? } \end{aligned}$ | - | Header line + A |  |
| $\begin{aligned} & \text { DOD } 0 ? \\ & \text { DOB } 0 \text { ? } \end{aligned}$ | Normal measurement data display (except level/time) | Header line + B | Includes "bar graph \& level/time" |
|  | Normal measurement data display (level/time) | Header line + C |  |
|  | Recall processing results display | Header line + D | Includes "bar graph \& level/time" Excludes reverb time processing |
|  | Differential processing results display | Header line + E | Includes "overlay \& differential processing display" |
| $\begin{aligned} & \text { DOD } 1 ? \\ & \text { DOB } 1 ? \end{aligned}$ | Normal measurement data display (except level/time) | Header line + A + B | Includes "bar graph \& level/time" |
|  | Normal measurement data display (level/time) | Header line + A + C |  |
|  | Recall processing results display | Header line + A + D | Includes "bar graph \& level/time" Excludes reverb time processing |
|  | Differential processing results display | Header line + A + E | Includes "overlay \& differential processing display" |

- When compression with a factor of 2 or higher is carried out for level/ time display, the maximum and minimum data are shown linked by a line on the screen, but the output contains only the maximum value.
- When bar graph \& level/time display is selected, only bar graph data are output.
- Reverb time processing results are not output. While reverb time processing results are displayed, level/time data are output.


## Commands for getting memory data

## MRD p1 p2 p3 p4 Get memory data in ASCII format

p1: Measurement parameter output specification
0: Measurement parameters not output
1: Measurement parameters also output
-1: Measurement parameters only output
p2: Memory block
0: Auto memory block
1: Manual memory block
p3: $\quad$ Request range start address
1-p4
p4: Request range end address
p3 - highest address containing stored data

- May not be used in the following case:

During processing/store

## MRB p1 p2 p3 p4 Get memory data in binary format

$\mathrm{p} 1: \quad$ Measurement parameter output specification
0: Measurement parameters not output
1: Measurement parameters also output
-1: Measurement parameters only output
p2: Memory block
0: Auto memory block
1: Manual memory block
p3: $\quad$ Request range start address
1-p4
p4: $\quad$ Request range end address
p3 - highest address containing stored data

- May not be used in the following case:

During processing/store 1-p4

| Requested data | Command | Response data configuration | Remarks |
| :---: | :---: | :---: | :---: |
| Auto memory block measurement parameters | MRD-1000? | Header line + A |  |
| Auto memory block address p3-p4 data | MRD 00 p 3 p 4 ? | $\begin{aligned} & \text { Header line }+ \text { B + B + } \\ & \cdots+B \end{aligned}$ | $B$ is output as often as number of addresses |
| Auto memory block measurement parameters and address p3 - p4 data | MRD 10 p 3 p 4 ? | $\begin{aligned} & \text { Header line }+\mathrm{A}+\mathrm{B}+ \\ & \mathrm{B}+\cdots+\mathrm{B} \end{aligned}$ | $B$ is output as often as number of addresses |
| Manual memory block address p3-p4 data | MRD-11p3p4? | $\begin{aligned} & \text { Header line }+\mathrm{A}+\mathrm{A}+ \\ & \cdots+\mathrm{A} \end{aligned}$ | A is output as often as number of addresses |
| Manual memory block address p3-p4 data | MRD 01 p 3 p 4 ? | $\begin{aligned} & \text { Header line }+B+B+ \\ & \cdots+B \end{aligned}$ | B is output as often as number of addresses |
| Manual memory block address p3 - p4 measurement parameters and address | MRD 11 p 3 p 4 ? | $\begin{gathered} \text { Header line + A + B + } \\ +\mathrm{A}+\mathrm{B}+\ldots . .+\mathrm{A}+\mathrm{B} \end{gathered}$ | $A$ and $B$ are output as often as number of addresses |

- Measurement parameters and measurement data stored in specified address block range are output in ascending order of address numbers.
- "Measurement parameters (A)" exists once for the entire auto memory block and once for each address of the manual memory block.
- When measurement parameters only are requested, p3 and p4 of the auto memory block are filled with dummy values.


## Command for getting continuous instantaneous value data

## DRB p1 p2 Get continuous output of current instantaneous value

p1: Measurement parameter output specification
0 : Measurement parameters not output
1: Measurement parameters also output
p2: $\quad$ Data period
Data update cycle of SA-29/SA-30
9600 bps: 200-1000 (ms)
19200 bps: 100-1000 (ms)
Specified in $10-\mathrm{ms}$ steps

- May not be used in the following cases:

During processing/store
In recall mode

| Command | Response data configuration | Remarks |
| :---: | :--- | :---: |
| DRB 0 200? | Header line $+\mathrm{B}+\mathrm{B} \cdots$ | Output until B is <br> interrupted |
| DRB 1200? | Header line $+\mathrm{A}+\mathrm{B}+\mathrm{B} \cdots$ | Output until B is <br> interrupted |

- The command serves to obtain continuous measurement data in binary format.
- In the data period specification, the "1" digit is omitted.
- After the SA-29/SA-30 receives a positive acknowledgment from the host, it sends data at the next update period. If it receives no positive acknowledgment from the host within the update period, data are updated only internally and not output.


## Example

Update period 200 ms specified, at 19200 bps
When positive AC adapter was received within update period


When positive AC adapter was not received within update period


- To terminate the transmission, the host should send a break link command (DLE+EOT) to the SA-29/SA-30.
- One data set sent from the SA-29/SA-30 (dark section in above illustration) contains the following information.
The transmission time at 19200 bps and 9600 bps is 2 times or 4 times that of the transmission time at 38400 bps .

| Data | Transfer <br> rate | Transmission <br> time |
| :---: | :---: | :---: |
| $1 / 1$ oct 1 screen | 115200 bps | approx. 6 ms |
|  | 38400 bps | approx. 18 ms |
| $1 / 3$ oct 1 screen | 115200 bps | approx. 10 ms |
|  | 38400 bps | approx. 30 ms |
| $1 / 1$ oct 2 screens | 115200 bps | approx. 8 ms |
|  | 38400 bps | approx. 24 ms |
| $1 / 3$ oct 2 screens | 115200 bps | approx. 16 ms |
|  | 38400 bps | approx. 48 ms |
| $1 / 1$ oct $\& 1 / 3$ oct | 115200 bps | approx. 12 ms |
|  | 38400 bps | approx. 36 ms |

## Command for getting user weighting data

UWT ? Get user weighting data in ASCII format

| Command | Response data configuration | Remarks |
| :---: | :---: | :---: |
| UWT ? | Header line +F | - |

Frequency number tables
$1 / 1$ octave

| No. | LOW1 | LOW2 | MID | HIGH |
| :---: | :---: | :---: | :---: | :---: |
| 0 | AP | AP | AP | AP |
| 1 | 0.5 | 2 | 16 | 63 |
| 2 | 1 | 4 | 31.5 | 125 |
| 3 | 2 | 8 | 63 | 250 |
| 4 | 4 | 16 | 125 | 500 |
| 5 | 8 | 31.5 | 250 | 1 k |
| 6 | 16 | 63 | 500 | 2 k |
| 7 | 31.5 | 125 | 1 k | 4 k |
| 8 | 63 | 250 | 2 k | 8 k |
| 9 | 125 | 500 | 4 k | 16 k |
| 10 | 250 | 1 k | 8 k | 31.5 k |
| 11 | 500 | 2 k | 16 k | 63 k |
| 12 | APW | APW | APW | APW |

1/3 octave
Unit: Hz

| No. | LOW1 | LOW2 | MID | HIGH |
| :---: | :---: | :---: | :---: | :---: |
| 0 | AP | AP | AP | AP |
| 1 | 0.4 | 1.6 | 12.5 | 50 |
| 2 | 0.5 | 2 | 16 | 63 |
| 3 | 0.63 | 2.5 | 20 | 80 |
| 4 | 0.8 | 3.15 | 25 | 100 |
| 5 | 1 | 4 | 31.5 | 125 |
| 6 | 1.25 | 5 | 40 | 160 |
| 7 | 1.6 | 6.3 | 50 | 200 |
| 8 | 2 | 8 | 63 | 250 |
| 9 | 2.5 | 10 | 80 | 315 |
| 10 | 3.15 | 12.5 | 100 | 400 |
| 11 | 4 | 16 | 125 | 500 |
| 12 | 5 | 20 | 160 | 630 |
| 13 | 6.3 | 25 | 200 | 800 |
| 14 | 8 | 31.5 | 250 | 1 k |
| 15 | 10 | 40 | 315 | 1.25 k |
| 16 | 12.5 | 50 | 400 | 1.6 k |
| 17 | 16 | 63 | 500 | 2 k |
| 18 | 20 | 80 | 630 | 2.5 k |
| 19 | 25 | 100 | 800 | 3.15 k |
| 20 | 31.5 | 125 | 1 k | 4 k |
| 21 | 40 | 160 | 1.25 k | 5 k |
| 22 | 50 | 200 | 1.6 k | 6.3 k |
| 23 | 63 | 250 | 2 k | 8 k |
| 24 | 80 | 315 | 2.5 k | 10 k |
| 25 | 100 | 400 | 3.15 k | 12.5 k |
| 26 | 125 | 500 | 4 k | 16 k |
| 27 | 160 | 630 | 5 k | 20 k |
| 28 | 200 | 800 | 6.3 k | 25 k |
| 29 | 250 | 1 k | 8 k | 31.5 k |
| 30 | 315 | 1.25 k | 10 k | 40 k |
| 31 | 400 | 1.6 k | 12.5 k | 50 k |
| 32 | 500 | 2 k | 16 k | 63 k |
| 33 | 630 | 2.5 k | 20 k | 80 k |
| 34 | APW | APW | APW | APW |
|  |  |  |  |  |
| 1 |  |  |  |  |

- For the level/time display parameter setting command (LVT), APW (1/1 octave: number $12 ; 1 / 3$ octave: number 34 ) cannot be specified.
- For the user weighting data setting command (UWT), bands other than AP and APW (1/1 octave: 1-11; $1 / 3$ octave: 1-33) contain the compensation values.


## Maximum auto store count

| Number of <br> stored screens | Number of stored <br> processing types | $1 / 1$ oct | $1 / 3$ oct | $1 / 1 \& 1 / 3$ |
| :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 6000 | 2400 | - |
|  | 2 | 3000 | 1200 | - |
|  | 3 | 2000 | 800 | - |
|  | 4 | 1500 | 600 | - |
|  | 5 | 1200 | 500 | - |
|  | 6 | 1000 | 400 | - |
|  | 1 | 3000 | 1200 | 1200 |
|  | 2 | 1500 | 600 | 600 |
|  | 3 | 1000 | 400 | 400 |
|  | 4 | 700 | 300 | 300 |
|  | 5 | 600 | 200 | 200 |
|  | 6 | 500 | 200 | 200 |

The number of stored screens for auto store of bar graph \& level/time display and for bar graph \& numeric display is 1.
The number of stored processing types is the same as the number of processing names shown in reverse at the top of the screen (including instantaneous value Lp ).

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